

# Unit 6 Talk with Me

## Bill of Rights

Be able to call, write letters, or talk to anyone you want about anything you want



## Tips

Talk to someone when you are feeling happy or sad.

Make and send a greeting card to a friend.

# Activity Web

**6A**  
**Joke of the Day**

**Unit 6**  
**Talk with**  
**Me**

**6C**  
**Getting to Know You**

**6B**  
**Sunshine Club**

## Unit 6 - Talk with Me

### Activity 6A: Joke of the Day

#### Self Determination Skill:

- ✓ Choice making - individual chooses a joke to share; individual chooses person with whom to share joke
- ✓ Self advocacy - individual approaches another person to talk

#### Materials:

- Adapted joke book (commercial talking photo albums are an excellent adapted joke book)
- Voice output device with recorded messages

#### Describe activity:

- Individual chooses joke to tell from adapted joke book.
- Individual chooses person with whom to share joke.
- Individual tells joke using verbal speech, voice output device, or picture symbols.

#### Helpful Hints:

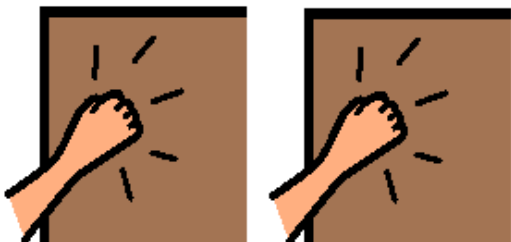
- Use voice output device to deliver punch line or part of joke.
- Use sequential voice output device to tell each part of the joke.
- Use voice output device to make comments (i.e. "Tell it again." "That's funny" "I like that joke").

#### Variations:

1. Hold a joke telling or funniest person contest. Individuals or staff tell favorite joke. Individuals vote for best joke by

cheering. Use noisemakers and recorded cheers for all to participate in the voting.

2. Individuals can illustrate joke(s) with hand drawn pictures, line drawings, or pictures cut from magazines.
3. Post a joke of the week on a bulletin board or poster. Add photo of individual who submitted joke. Individuals can decorate poster or bulletin board.



Knock, Knock

Who's there?



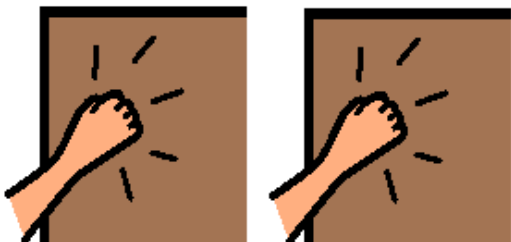
Ketchup



Ketchup who?



Ketchup to me and  
I will tell you



Knock, Knock

Who's there?



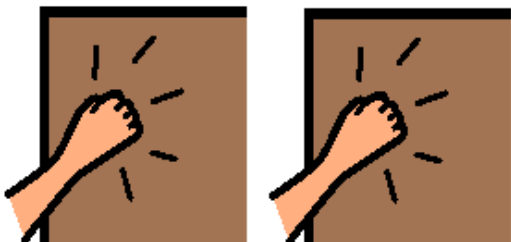
Ice cream



Ice cream who?



Ice cream every time  
I see a ghost



Knock, Knock

Who's there?



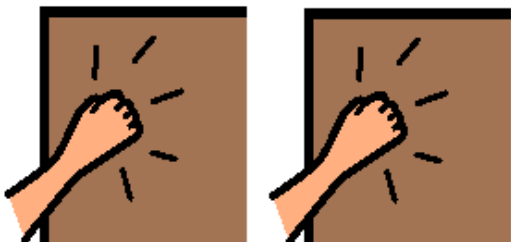
Police



Police who?



Police stop telling  
these awful jokes.



Knock, Knock

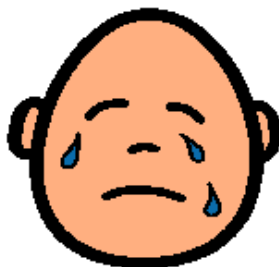
Who's there?



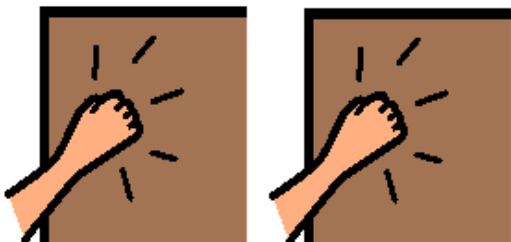
Boo



Boo who?



Don't cry. It's only a joke.



Knock, Knock

Who's there?



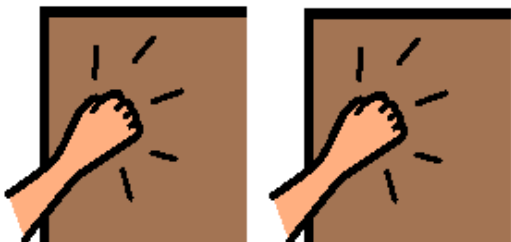
Snow



Snow who?



Snowbody but me.



Knock, Knock

Who's there?



Moo



Moo who?



Make up your mind.  
Are you a cow or an owl?

Q: Why did the cookie go to the doctor?



A: Because he felt crummy!



Q: What's a snowman's favorite cereal?



A: Frosted flakes!



Q: Why did the chicken join the marching band?



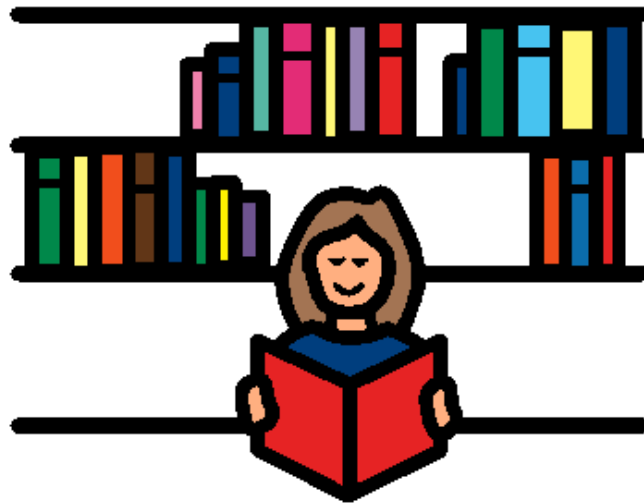
A: Because he had a drumstick!

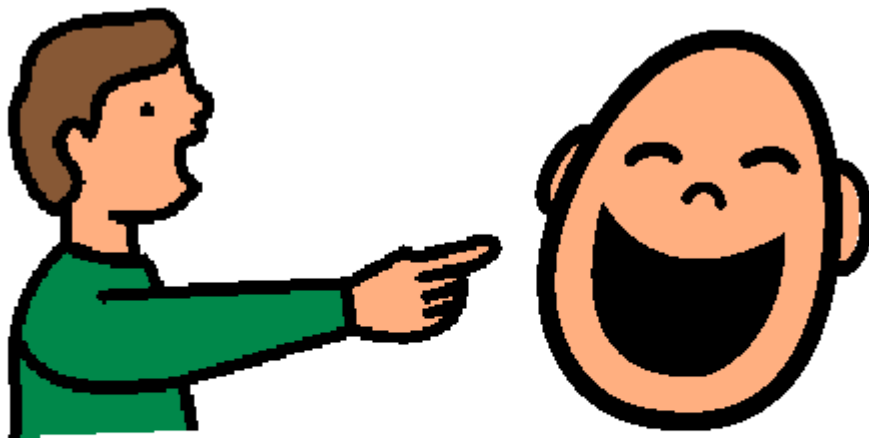


**Q:** What's the tallest kind of building?



**A:** A library, it has the most stories!





Do you want to hear a joke?



Did you like my joke?

## Unit 6 - Talk with Me

### Activity 6B: Sunshine Club

#### Self Determination Skill:

- ✓ Choice making - individual chooses type and design of card; individual chooses person to send card to
- ✓ Self advocacy - individual makes positive statements

#### Materials:

- Card stock
- Pictures from magazines, line drawings
- Envelopes
- Markers, rubber stamps, ink pads
- Voice output device with recorded messages

#### Describe activity:

- Give each individual materials needed to make a greeting card.
- Individual chooses materials, design, verse for card.
- Individual chooses someone to give card to.
- Optional activity: this activity can be an ongoing "sunshine" club for honoring birthdays, special occasions at the center or staying in touch with friends at other adult centers.

#### Helpful Hints:

- Use voice output device with recorded message when presenting card to recipient (i.e. "Surprise! This card is for you.").
- Include tactile materials on cards for individuals with low vision.
- Pair individuals to increase participation. One individual can choose the materials; another can glue on the materials.

## **Variations:**

1. Secret pal week or month. Everyone draws a name of a secret pal. Individuals make cards/notes to be delivered to their secret pal by someone other than themselves. At the end of the week or month, the identity of the secret pal is revealed.
2. If an individual does not want to make a card, he/she may want to deliver a "singing telegram" (i.e. recording of Happy Birthday or commercial music greeting card).

## Unit 6 - Talk with Me

### Activity 5C: Getting to Know You

#### Self Determination Skill:

- ✓ Problem solving - individual decides answers to questions
- ✓ Choice-making - individual chooses someone to pass beanbag to

#### Materials:

- Beanbag, koosh ball
- Set of question cards about favorite foods, colors, activities; 1 side of question card requires yes/no response, the other side requires open-ended response
- Voice output device with recorded messages

#### Describe activity:

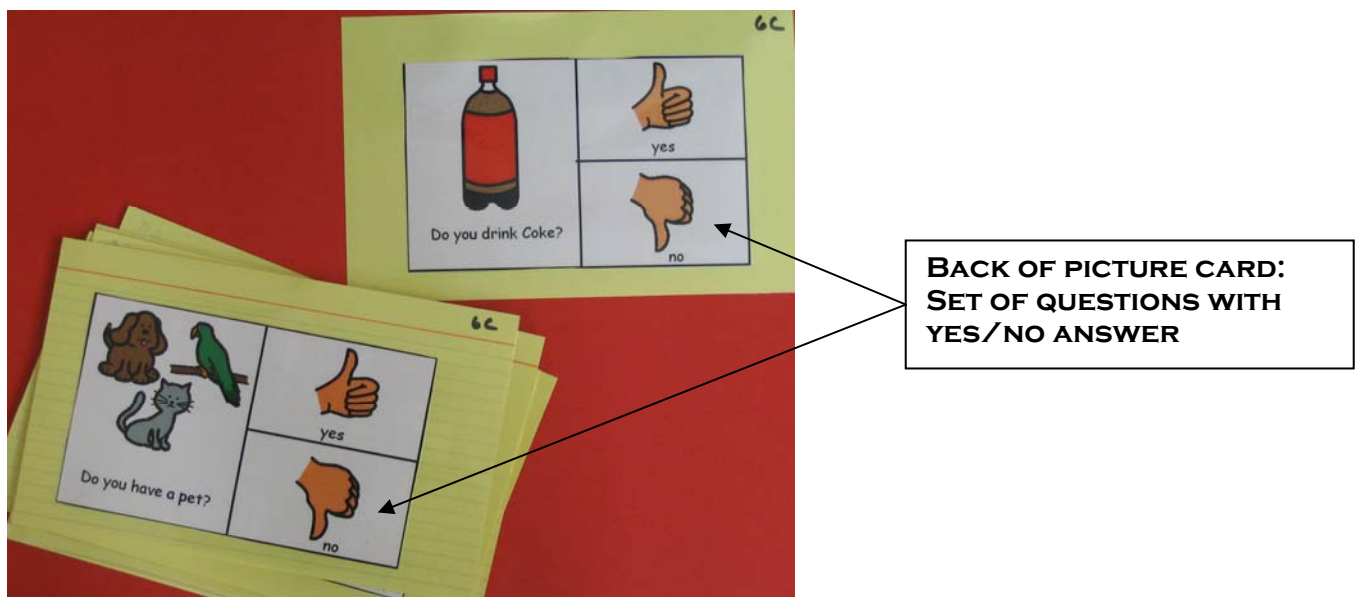
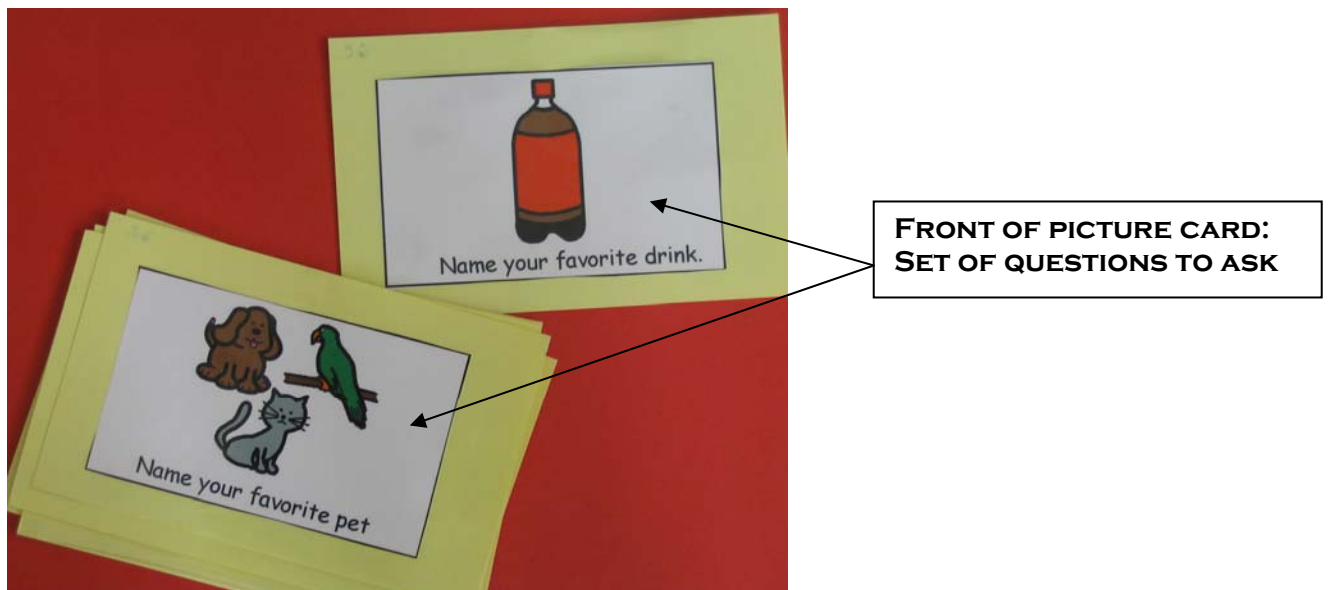
- Individuals sit in a group. An individual or staff passes the bean bag to someone.
- Staff or individual draws a card and reads the question.
- Individual answers the question and passes the beanbag to someone else.
- Leader pulls another card and chooses which question to read.
- Play continues until everyone has had a turn.

#### Helpful Hints:

- Use voice output device with recorded answers to the questions (i.e. "Red is my favorite color" "Pizza is my favorite food").
- Pair individuals to increase participation. One individual draws a card; another answers the question.

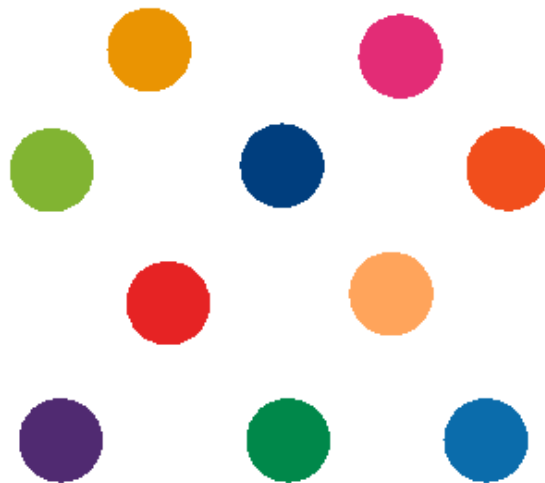
## Variations:

1. Individuals develop their own questions.
2. Rather than different questions for each individual, everyone answers the same question.
3. When individual gets the beanbag, he/she shares something about himself/herself (i.e. "I like going to movies" "Look at my new shoes that I bought").





Name your favorite food



Name your favorite color



Name your favorite pet



Name your favorite TV show



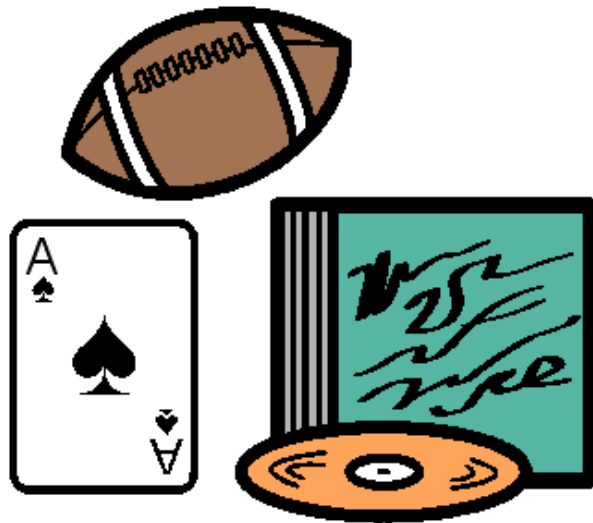
Name your best friend



Name your favorite drink.



Name your favorite music




Name your favorite thing to do



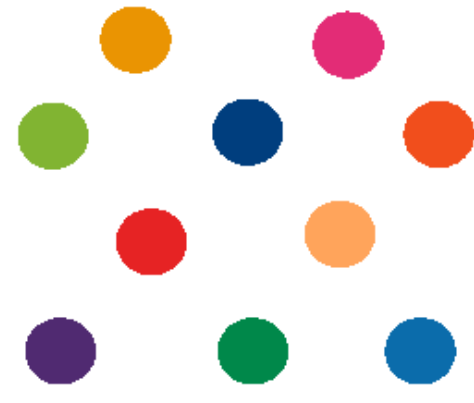
Is banana your favorite food?



yes




no



Is blue your favorite color?



yes



no



Do you have a pet?



yes



no



Do you watch TV?



yes



no



Do you have a friend?



yes



no






Do you drink Coke?

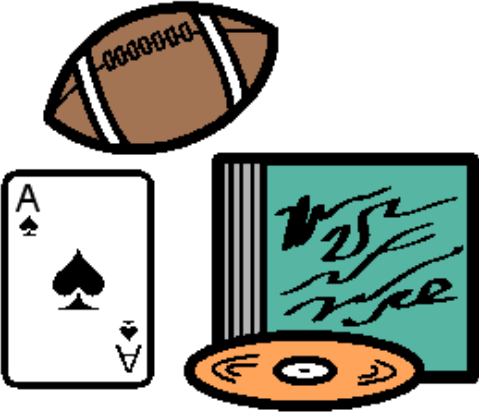




yes



no

 <p data-bbox="224 764 748 821">Do you listen to music?</p>	 <p data-bbox="997 478 1081 531">yes</p>
 <p data-bbox="1076 846 1130 877">no</p>	

 <p data-bbox="269 1520 699 1577">Do you play cards?</p>	 <p data-bbox="1008 1245 1092 1297">yes</p>
 <p data-bbox="1057 1619 1110 1650">no</p>	